

Activity Information and Parental Permission Form – Target Shooting

DATA PROTECTION: This form is used to collect information about your young person for the purpose of the activity named below, this is to be used by the Section Leaders only. As part of this form we collect personal data about your young person, this detail is required so that we can register them for the activity. This form also collects sensitive (special category) data about your young person, this detail is required so that we can offer additional support if required and keep your young person safe whilst in our care. We may share your personal data in this form with third parties, we do this for activity registration. These third parties are used on the basis that they align with our data privacy policies. We take your personal data privacy seriously. The data you provide to us is securely stored (based on local arrangements) and will be kept for 2 months after the event for any queries that arise before being securely destroyed. For further details please visit our Data Protection Policy https://scouts.org.uk/media/927472/SCOUTS-data-protection.pdf

Written parental permission is needed before a young person can take part in shooting activities.

Activity Information

		Activity information	I		
Group/Unit Name					
Date(s)* of activity					
*Please note this must state speci programmes.	fic dates	of activity such as individual event,	camp, sh	nort term series of badge focused	
Air rifle shooting		Air pistol shooting		Clay pigeon shooting	
Full-bore rifle shooting		Small-bore rifle shooting		Muzzle-loaded shooting	
Crossbow shooting		Airsoft			
		Parent or Guardian's con	ısent		
Name of young person	<u> </u>				
Relevant medical information					
by virtue of Section 21 of the to persons who have been s	e Firear entence	young person named above, d rms Act 1968 or any other lav ed to a term of imprisonment, art in the activities identified a	w restri youth	icting the use of guns (which	applies
Name of parent/guardian					
Signature					
Date					